

# FDTD法によるTDGLシミュレーション

リンク変数法によるシミュレーション、および  
オブジェクト指向プログラミングによる込み入った数式の実装

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# FDTD法によるTDGLシミュレーション

- FDTD: 時間領域有限差分法  
( 偏微分方程式 → 時間発展差分方程式 )
- FEM : 有限要素法  
( 偏微分方程式 → 変分問題 → 線形方程式 )



# TDGL方程式の導出

$$\epsilon_{GL} = \epsilon_K + \epsilon_P + \epsilon_B,$$

$$\begin{aligned}\epsilon_K &= \frac{1}{2} |\boldsymbol{D}\psi|^2, \quad \boldsymbol{D} \equiv \nabla - i g \boldsymbol{A}, \\ \epsilon_P &= \frac{\eta}{2} (|\psi|^2 - 1)^2, \\ \epsilon_B &= \frac{1}{2} |\nabla \times \boldsymbol{A}|^2.\end{aligned}$$

$$\tau \left( \frac{\partial}{\partial t} + \mathrm{i}g\phi \right) \psi = -\frac{\delta \epsilon_{GL}}{\delta \bar{\psi}},$$

$$\frac{\partial \mathbf{A}}{\partial t} + \nabla \phi = -\frac{\delta \epsilon_{GL}}{\delta \mathbf{A}},$$

TDGL方程式  
 時間依存ギンツブルグランダウ  
 方程式  
 ( Time dependent Ginzburg-Landau equation )



$$\tau \left( \frac{\partial}{\partial t} + \mathrm{i}g\phi \right) \psi = \frac{1}{2} \mathbf{D}^2 \psi + \eta(1 - |\psi|^2)\psi,$$

$$\frac{\partial \mathbf{A}}{\partial t} + \nabla \phi = g \mathrm{Im} [\bar{\psi} \mathbf{D} \psi] - \nabla \times \nabla \times \mathbf{A}.$$

# ゲージ対称性

$$A \rightarrow A + \nabla \chi, \quad \phi \rightarrow \phi - \frac{\partial \chi}{\partial t}, \quad \psi \rightarrow \psi \exp(i g \chi).$$

$\phi$ -zero gauge

$$\tau \frac{\partial \psi}{\partial t} = \frac{1}{2} \mathbf{D}^2 \psi + \eta (1 - |\psi|^2) \psi,$$

$$\frac{\partial \mathbf{A}}{\partial t} = g \text{Im} [\bar{\psi} \mathbf{D} \psi] - \nabla \times \nabla \times \mathbf{A}.$$

# なぜ $\phi$ -ゼロゲージ, なぜリンク変数法か?

$\phi$ -zero gauge



FDTD法と相性が良い.



flux flow シミュレーションを行うにはリンク変数法が必須.

陽的数値積分を組める.

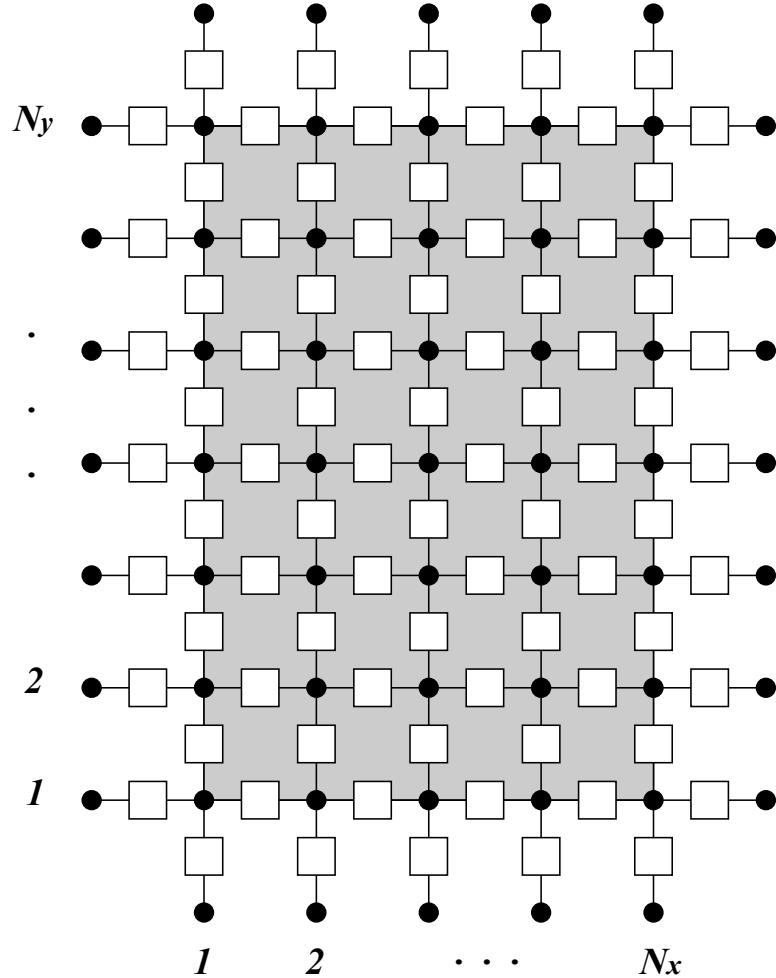


並列化が容易

高速化

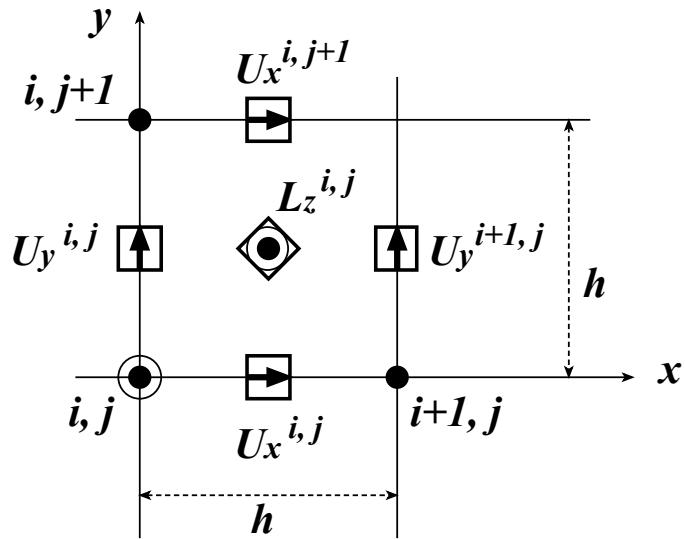
E一定は A の時間微分が一定であることを意味するから.  
つまり,  $t \rightarrow \infty$  で A は有界ではない.

# リンク変数法



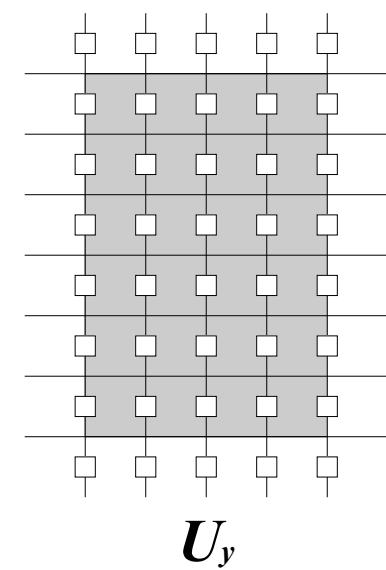
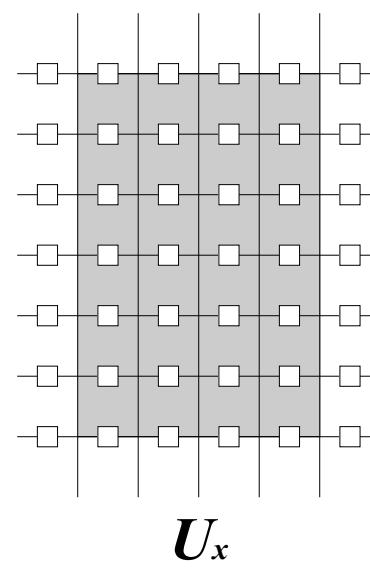
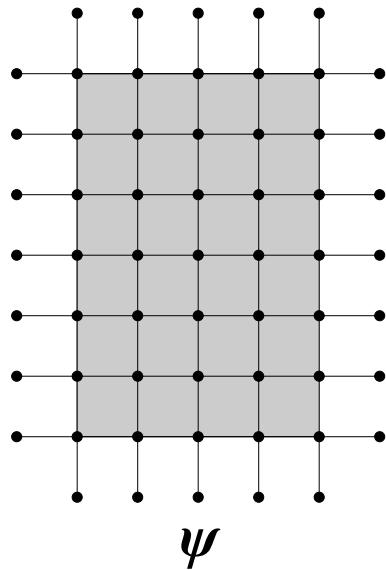
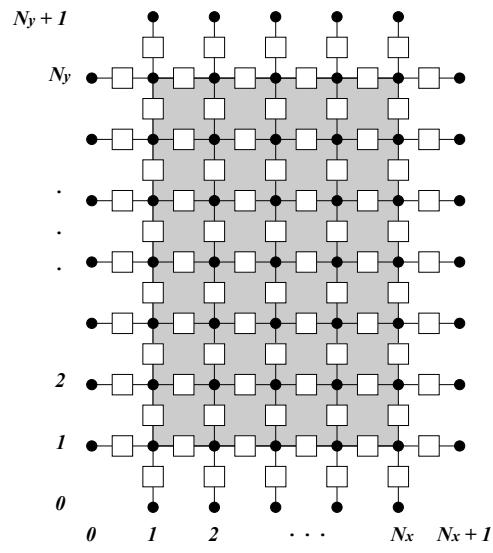
格子点の上で  
オーダー parameter を定義

格子点と格子点の間で  
ベクトルポテンシャルを定義



リンク変数:

$$\begin{aligned} U_x^{i,j,k} &= \exp(-ihgA_x^{i,j,k}), \\ U_y^{i,j,k} &= \exp(-ihgA_y^{i,j,k}), \\ U_z^{i,j,k} &= \exp(-ihgA_z^{i,j,k}), \end{aligned}$$



$\psi$

$U_x$

$U_y$

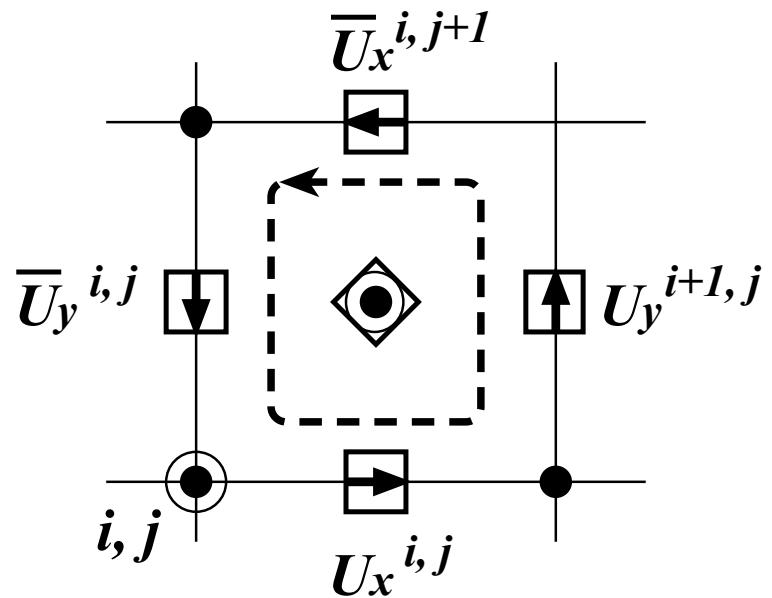
# 共变微分演算子(2次元)

$$D_x \psi \longrightarrow \frac{1}{h} (U_x^{i,j} \psi^{i+1,j} - \psi^{i,j})$$

$$D_x^2 \psi \longrightarrow$$

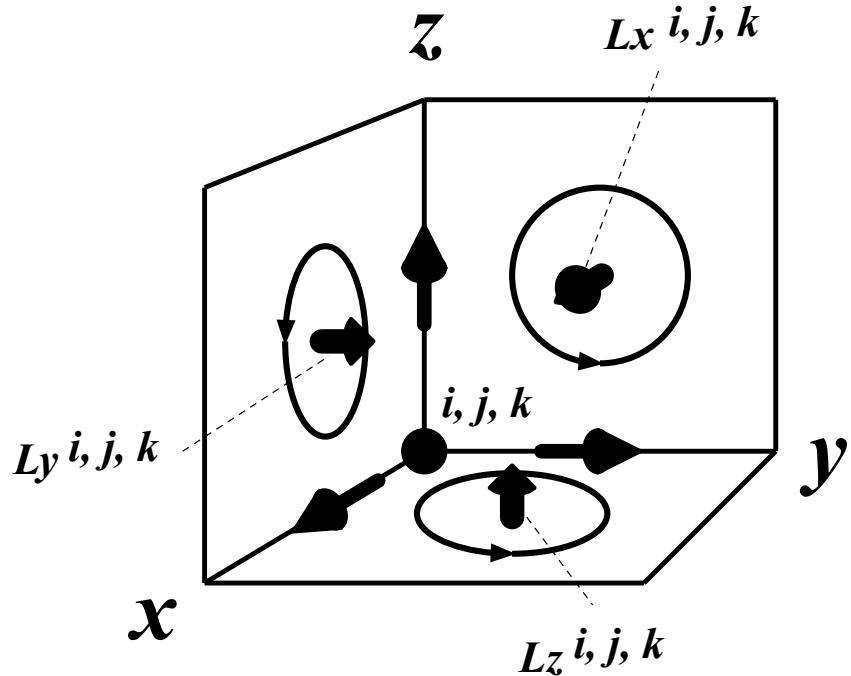
$$\frac{1}{h^2} (U_x^{i,j} \psi^{i+1,j} + \overline{U}_x^{i-1,j} \psi^{i-1,j} - 2\psi^{i,j})$$

リンク変数の積は経路積分に対応する.



$$\begin{aligned}
 L_z^{i,j} &\equiv U_x^{i,j} U_y^{i+1,j} \bar{U}_x^{i,j+1} \bar{U}_y^{i,j} \\
 &= \exp[-ihg(A_y^{i+1,j} - A_y^{i,j} - A_x^{i,j+1} + A_x^{i,j})] \\
 &\simeq \exp[-ih^2 g(\nabla \times \mathbf{A})_z^{i,j}],
 \end{aligned}$$

3次元では

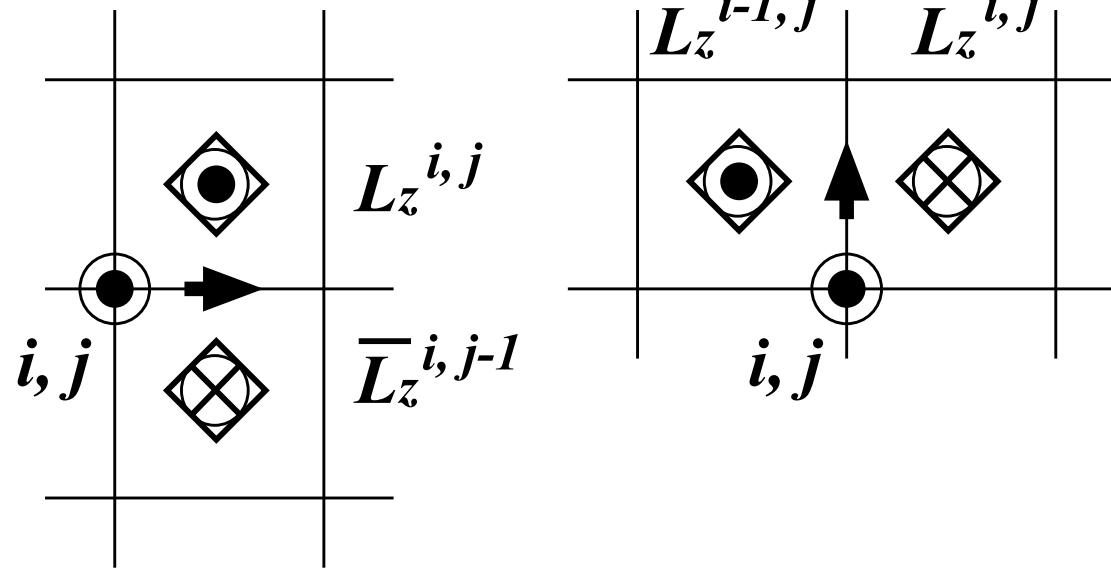


$$L_x^{i,j,k} = U_y^{i,j,k} U_z^{i,j+1,k} \bar{U}_y^{i,j,k+1} \bar{U}_z^{i,j,k},$$

$$L_y^{i,j,k} = U_z^{i,j,k} U_x^{i,j,k+1} \bar{U}_z^{i+1,j,k} \bar{U}_x^{i,j,k},$$

$$L_z^{i,j,k} = U_x^{i,j,k} U_y^{i+1,j,k} \bar{U}_x^{i,j+1,k} \bar{U}_y^{i,j,k}.$$

## 2次元



$$L_z^{i,j} \bar{L}_z^{i,j-1} \simeq \exp[-ih^3 g(\nabla \times \nabla \times A)_x^{i,j}],$$

$$\bar{L}_z^{i,j} L_z^{i-1,j} \simeq \exp[-ih^3 g(\nabla \times \nabla \times A)_y^{i,j}],$$

$$\begin{aligned}\tau \frac{\partial \psi}{\partial t} &= \frac{1}{2} \mathbf{D}^2 \psi + \eta(1 - |\psi|^2) \psi, \\ \frac{\partial \mathbf{A}}{\partial t} &= g \operatorname{Im} [\bar{\psi} \mathbf{D} \psi] - \nabla \times \nabla \times \mathbf{A}.\end{aligned}$$

Semi-discretized equation ( 2次元 )

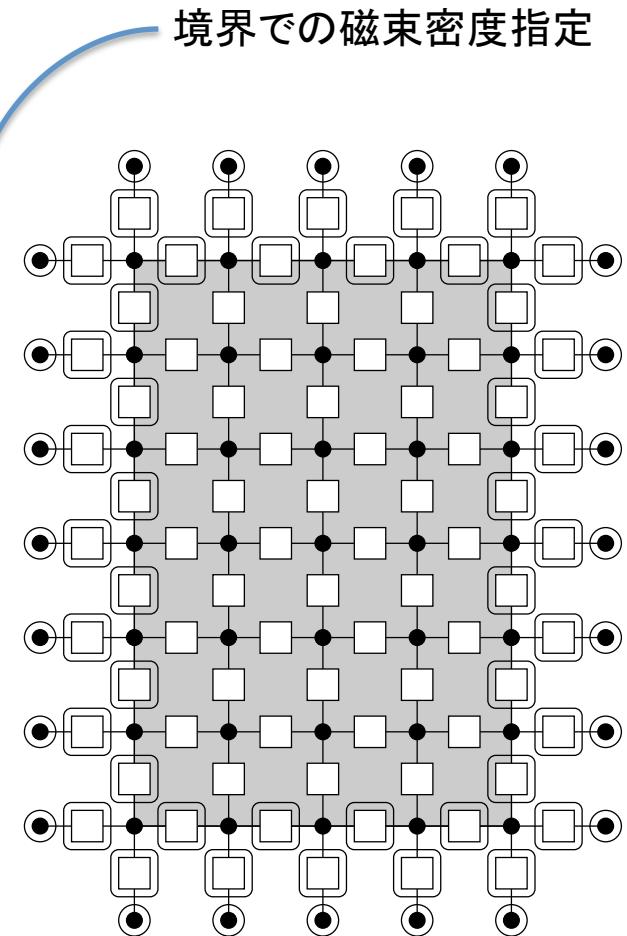
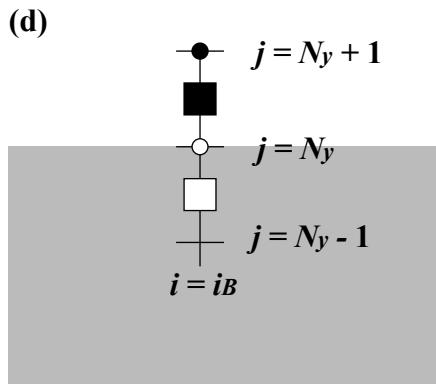
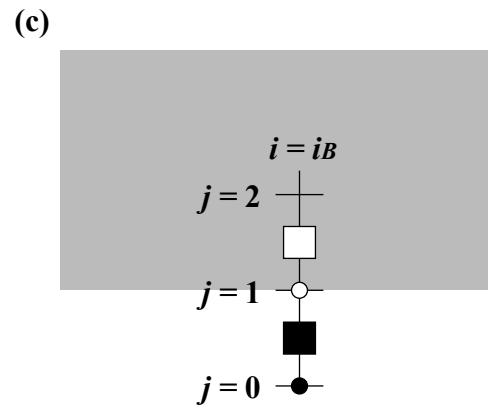
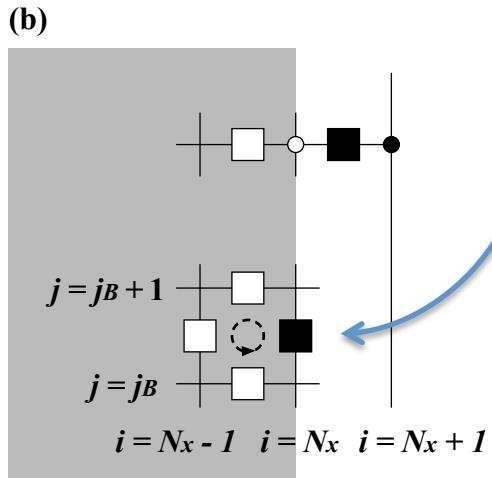
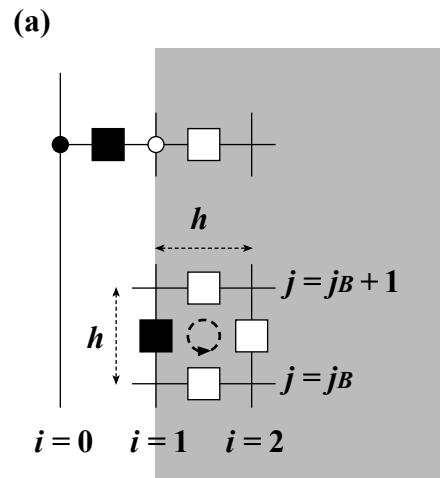
$$\begin{aligned}\tau \frac{\partial \psi^{i,j}}{\partial t} &= \frac{1}{2h^2} (U_x^{i,j} \psi^{i+1,j} + \bar{U}_x^{i-1,j} \psi^{i-1,j} + U_y^{i,j} \psi^{i,j+1} + \bar{U}_y^{i,j-1} \psi^{i,j-1} - 4\psi^{i,j}) \\ &\quad + \eta(1 - |\psi^{i,j}|^2) \psi^{i,j}, \\ \frac{\partial U_x^{i,j}}{\partial t} &= -ig \operatorname{Im} [\bar{\psi}^{i,j} U_x^{i,j} \psi^{i+1,j}] U_x^{i,j} - \frac{1}{h^2} (\bar{L}_z^{i,j-1} L_z^{i,j} - 1) U_x^{i,j}, \\ \frac{\partial U_y^{i,j}}{\partial t} &= -ig \operatorname{Im} [\bar{\psi}^{i,j} U_y^{i,j} \psi^{i,j+1}] U_y^{i,j} - \frac{1}{h^2} (\bar{L}_z^{i,j} L_z^{i-1,j} - 1) U_y^{i,j},\end{aligned}$$

## Semi-discretized equation ( 3次元 )

$$\begin{aligned} \tau \frac{\partial \psi^{i,j,k}}{\partial t} = & \frac{1}{2h^2} (U_x^{i,j,k} \psi^{i+1,j,k} + \bar{U}_x^{i-1,j,k} \psi^{i-1,j,k} + U_y^{i,j,k} \psi^{i,j+1,k} + \bar{U}_y^{i,j-1,k} \psi^{i,j-1,k} \\ & + U_z^{i,j,k} \psi^{i,j,k+1} + \bar{U}_z^{i,j,k-1} \psi^{i,j,k-1} - 6\psi^{i,j,k}) + \eta(1 - |\psi^{i,j,k}|^2) \psi^{i,j,k}. \end{aligned}$$

$$\begin{aligned} \frac{\partial U_x^{i,j,k}}{\partial t} = & -ig\text{Im}[\bar{\psi}^{i,j,k} U_x^{i,j,k} \psi^{i+1,j,k}] - \frac{1}{h^2} (\bar{L}_y^{i,j,k} L_y^{i,j,k-1} L_z^{i,j,k} \bar{L}_z^{i,j-1,k} - 1), \\ \frac{\partial U_y^{i,j,k}}{\partial t} = & -ig\text{Im}[\bar{\psi}^{i,j,k} U_y^{i,j,k} \psi^{i,j+1,k}] - \frac{1}{h^2} (\bar{L}_z^{i,j,k} L_z^{i-1,j,k} L_x^{i,j,k} \bar{L}_x^{i,j-1,k} - 1), \\ \frac{\partial U_z^{i,j,k}}{\partial t} = & -ig\text{Im}[\bar{\psi}^{i,j,k} U_z^{i,j,k} \psi^{i,j,k+1}] - \frac{1}{h^2} (\bar{L}_x^{i,j,k} L_x^{i,j-1,k} L_y^{i,j,k} \bar{L}_y^{i-1,j,k} - 1), \end{aligned}$$

# 境界条件

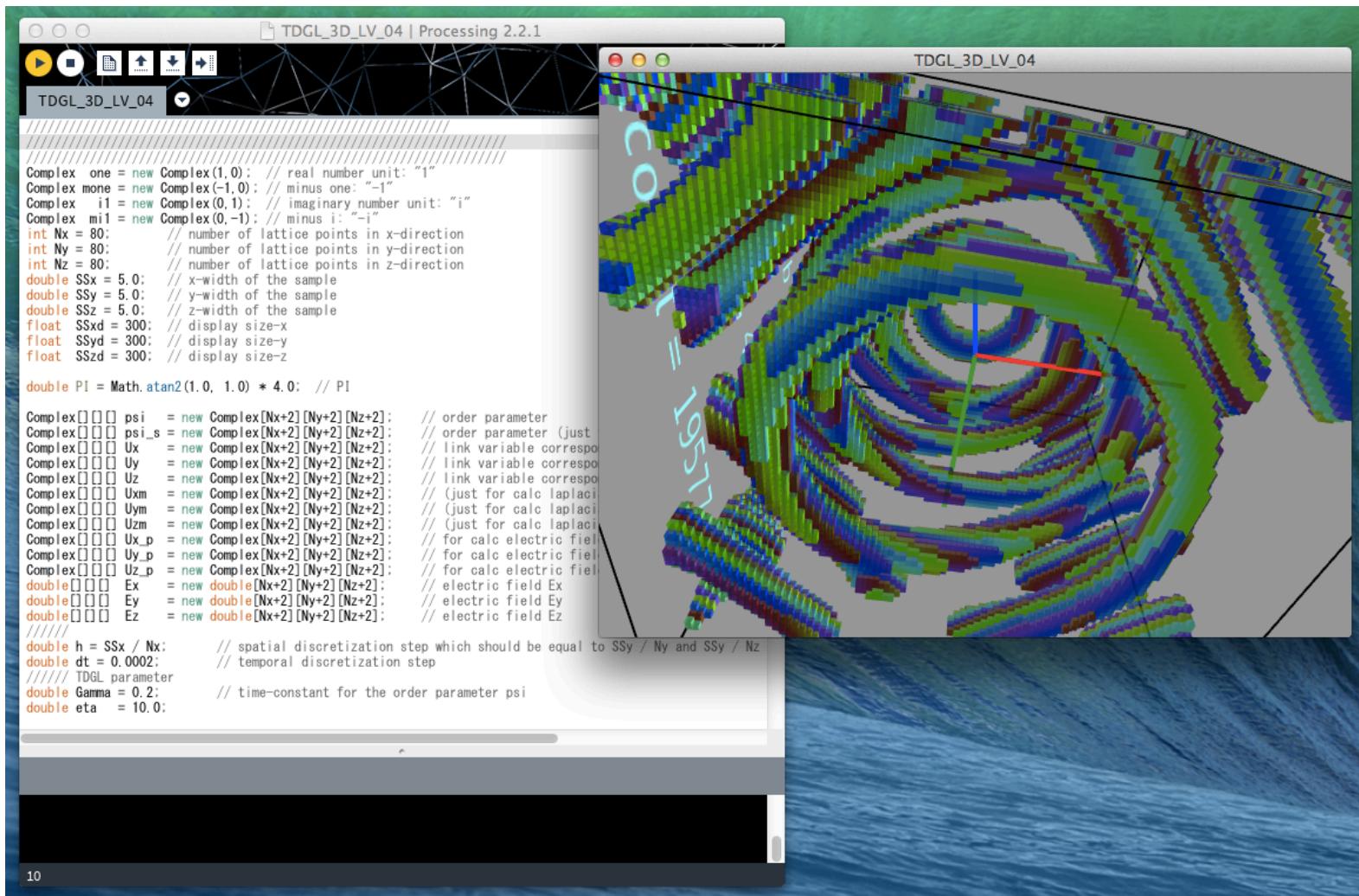


# 数値シミュレーション

- 動画: 2次元  
    横磁界
- 動画: 3次元  
    横磁界, 縦磁界, リング
- リアルタイムデモ  
    2次元(40x80), 3次元(30x30x30)

※ order parameter 値に応じた色で可視化

# コーディング(実装)



```
// TDGL_3D_LV_04 | Processing 2.2.1
TDGL_3D_LV_04

// Complex numbers
Complex one = new Complex(1, 0); // real number unit: "1"
Complex mone = new Complex(-1, 0); // minus one: "-1"
Complex i = new Complex(0, 1); // imaginary number unit: "i"
Complex mi = new Complex(0, -1); // minus i: "-i"

int Nx = 80; // number of lattice points in x-direction
int Ny = 80; // number of lattice points in y-direction
int Nz = 80; // number of lattice points in z-direction
double SSx = 5.0; // x-width of the sample
double SSy = 5.0; // y-width of the sample
double SSz = 5.0; // z-width of the sample
float SSxd = 300; // display size-x
float SSyd = 300; // display size-y
float SSzd = 300; // display size-z

double PI = Math.atan2(1.0, 1.0) * 4.0; // PI

Complex[][][] psi = new Complex[Nx+2][Ny+2][Nz+2]; // order parameter
Complex[][][] psi_s = new Complex[Nx+2][Ny+2][Nz+2]; // order parameter (just
Complex[][][] Ux = new Complex[Nx+2][Ny+2][Nz+2]; // link variable correspo
Complex[][][] Uy = new Complex[Nx+2][Ny+2][Nz+2]; // link variable correspo
Complex[][][] Uz = new Complex[Nx+2][Ny+2][Nz+2]; // link variable correspo
Complex[][][] Uxm = new Complex[Nx+2][Ny+2][Nz+2]; // (just for calc laplac
Complex[][][] Uym = new Complex[Nx+2][Ny+2][Nz+2]; // (just for calc laplac
Complex[][][] Uzm = new Complex[Nx+2][Ny+2][Nz+2]; // (just for calc laplac
Complex[][][] Ux_p = new Complex[Nx+2][Ny+2][Nz+2]; // for calc electric field
Complex[][][] Uy_p = new Complex[Nx+2][Ny+2][Nz+2]; // for calc electric field
Complex[][][] Uz_p = new Complex[Nx+2][Ny+2][Nz+2]; // for calc electric field

double[][][] Ex = new double[Nx+2][Ny+2][Nz+2]; // electric field Ex
double[][][] Ey = new double[Nx+2][Ny+2][Nz+2]; // electric field Ey
double[][][] Ez = new double[Nx+2][Ny+2][Nz+2]; // electric field Ez

/////
double h = SSx / Nx; // spatial discretization step which should be equal to SSy / Ny and SSz / Nz
double dt = 0.0002; // temporal discretization step
///// TDGL parameter
double Gamma = 0.2; // time-constant for the order parameter psi
double eta = 10.0:
```

## 表現に類似性をもたせる

```
a = a + b · c · d + e · f
```

```
a.equal( a.plus( b.mul(c).mul(d) ).plus( e.mul(f) ) );
```

```
Complex plus( Complex z ) {  
    return new Complex( x + z.x, y + z.y );  
}
```

```
1 class Complex{
2     // x: real part
3     // y: imaginary part
4     double x, y;
5     Complex(double x0, double y0){
6         x = x0; // real part
7         y = y0; // imaginary part
8     }
9     Complex(Complex z){
10        x = z.x;
11        y = z.y;
12    }
13    void setPolar(double R, double theta){
14        x = R * Math.cos(theta);
15        y = R * Math.sin(theta);
16    }
17    void equal(Complex z){
18        x = z.x;
19        y = z.y;
20    }
21    void equal(double x0, double y0){
22        x = x0;
23        y = y0;
24    }
25    Complex plus(Complex z){
26        return new Complex(x + z.x, y + z.y);
27    }
28    Complex minus(Complex z){
29        return new Complex(x - z.x, y - z.y);
30    }
31    Complex mul(double a){
32        return new Complex(a*x, a*y);
33    }
34    Complex mul(Complex z){
35        double x1 = z.x;
36        double y1 = z.y;
37        double x2 = x;
38        double y2 = y;
39        return new Complex(x1*x2 - y1*y2, x1*y2 + y1*x2);
40    }
41    Complex div(double a){
42        return new Complex(x/a, y/a);
43    }
44    Complex conj(){
45        return new Complex(x, -y);
46    }
47 }
```

## 「複素数クラス」を定義

```
Complex mul(Complex z) {
    double x1 = z.x;
    double y1 = z.y;
    double x2 = x;
    double y2 = y;
    return new Complex(x1*x2 - y1*y2, x1*y2 + y1*x2);
}
```

$$L_x^{i,j,k} = U_y^{i,j,k} U_z^{i,j+1,k} \overline{U}_y^{i,j,k+1} \overline{U}_z^{i,j,k},$$

$$L_y^{i,j,k} = U_z^{i,j,k} U_x^{i,j,k+1} \overline{U}_z^{i+1,j,k} \overline{U}_x^{i,j,k},$$

$$L_z^{i,j,k} = U_x^{i,j,k} U_y^{i+1,j,k} \overline{U}_x^{i,j+1,k} \overline{U}_y^{i,j,k}.$$

```
Complex Lz(Complex[][][] Ux, Complex[][][] Uy, Complex[][][] Uz, int i, int j, int k) {
    return Ux[i][j][k].mul(Uy[i+1][j][k]).mul(Ux[i][j+1][k].conj()).mul(Uy[i][j][k].conj());
}
```

$$\begin{aligned} \tau \frac{\partial \psi^{i,j,k}}{\partial t} = & \frac{1}{2h^2} (U_x^{i,j,k} \psi^{i+1,j,k} + \bar{U}_x^{i-1,j,k} \psi^{i-1,j,k} + U_y^{i,j,k} \psi^{i,j+1,k} + \bar{U}_y^{i,j-1,k} \psi^{i,j-1,k} \\ & + U_z^{i,j,k} \psi^{i,j,k+1} + \bar{U}_z^{i,j,k-1} \psi^{i,j,k-1} - 6\psi^{i,j,k}) + \eta(1 - |\psi^{i,j,k}|^2) \psi^{i,j,k}. \end{aligned}$$

```
/////////
void do_Laplacian(Complex[][][] psi, Complex[][][] Ux, Complex[][][] Uy, Complex[][][] Uz, double dt, double D) {
    for(int k = 1; k <= Nz; k++) {
        for(int j = 1; j <= Ny; j++) {
            for(int i = 1; i <= Nx; i++) {
                psi_s[i][j][k].equal(psi[i][j][k].plus(
                    ((psi[i+1][j][k].mul(Ux[i][j][k])).plus(psi[i-1][j][k].mul(Ux[i-1][j][k].conj())))
                    .plus(psi[i][j+1][k].mul(Uy[i][j][k])).plus(psi[i][j-1][k].mul(Uy[i][j-1][k].conj())))
                    .plus(psi[i][j][k+1].mul(Uz[i][j][k])).plus(psi[i][j][k-1].mul(Uz[i][j][k-1].conj())))
                    .minus(psi[i][j][k].mul(6.0)) )
                    .mul(dt * D / (h * h) )
                );
            }
        }
    }
    for(int k = 1; k <= Nz; k++) {
        for(int j = 1; j <= Ny; j++) {
            for(int i = 1; i <= Nx; i++) {
                psi[i][j][k].equal(psi_s[i][j][k]);
            }
        }
    }
}
/////////
```

## ラプラシアン演算の実装

## 境界条件の実装

```
/// constraints by the applied field and current
/// y-z plane ( Bz-Uy-component ) set Ja = 0 when longitudinal
for(int k = 1; k <= Nz; k++) {
    for(int j = 1; j <= Ny-1; j++) {
        ex.setPolar(1.0, h*h*(Ba + Ja*SSx/2.0));
        Uy[1][j][k].equal(Uy[2][j][k].mul(Ux[1][j+1][k].conj()).mul(Ux[1][j][k]).mul(ex));
        ex.setPolar(1.0, -h*h*(Ba - Ja*SSx/2.0));
        Uy[Nx][j][k].equal(Uy[Nx-1][j][k].mul(Ux[Nx-1][j+1][k]).mul(Ux[Nx-1][j][k].conj()).mul(ex));
    }
}
/// z-x plane ( Bz-Ux-component ) omit when transverse
for(int i = 1; i <= Nx-1; i++) {
    for(int k = 1; k <= Nz; k++) {
        ex.setPolar(1.0, -h*h*Ba);
        Ux[i][1][k].equal((Uy[i+1][1][k].conj()).mul(Ux[i][2][k]).mul(Uy[i][1][k]).mul(ex));
        ex.setPolar(1.0, h*h*Ba);
        Ux[i][Ny][k].equal(Ux[1][Ny-1][k].mul(Uy[i+1][Ny-1][k]).mul(Uy[i][Ny-1][k].conj()).mul(ex));
    }
}
/// y-z plane ( J=(0,0,Jb)-Uz-component ) longitudinal
for(int k = 1; k <= Nz-1; k++) {
    for(int j = 1; j <= Ny; j++) {
        ex.setPolar(1.0, h*h*Jb*SSx/2.0);
        Uz[1][j][k].equal(Ux[1][j][k].mul(Uz[2][j][k]).mul(Ux[1][j][k+1].conj()).mul(ex));
        Uz[Nx][j][k].equal((Ux[Nx-1][j][k].conj()).mul(Uz[Nx-1][j][k]).mul(Ux[Nx-1][j][k+1]).mul(ex));
    }
}
/// z-x plane ( J=(0,0,Jb)-Uz-component ) longitudinal
for(int i = 1; i <= Nx; i++) {
    for(int k = 1; k <= Nz-1; k++) {
        ex.setPolar(1.0, h*h*Jb*SSy/2.0);
        Uz[i][1][k].equal(Uy[i][1][k].mul(Uz[i][2][k]).mul(Uy[i][1][k+1].conj()).mul(ex));
        Uz[i][Ny][k].equal((Uy[i][Ny-1][k].conj()).mul(Uz[i][Ny-1][k]).mul(Uy[i][Ny-1][k]).mul(ex));
    }
}
```

# 今後の課題

- 各種物理量の表示
  - アルゴリズムの改良
  - 並列化(高速化)
- 
- ピンニング
  - Two-component 系